

Adult Basketball League Rules and Regulations

Captains are responsible for informing their team of the rules, schedule changes, etc.

***As consideration of being permitted to participate in activities sponsored by the Parks & Recreation Department, each participant agrees to assume all liability for injury and damages resulting from such participation and agrees to hold the City of Wisconsin Rapids and the Parks & Recreation Department free and harmless of account of any act or commission, commission or negligence of said City or Department or any act of their offices, agents or employees. Participation in any athletic event will not be denied any individual for reason of race, creed, color, sex or ability.*

The following are special Bylaws and rules governing the Recreation Basketball League of the City of Wisconsin Rapids. The official 2023-24 WIAA Boys' Basketball Rules will apply in any situation not covered herein.

General Information:

- This league is non-refereed and recreation oriented.
- There will be no kept standings.
- Teams will play at least eight (8) games.

League Fees:

- \$100, non-refundable

Registration:

- Teams must register by **October 13, 2023** (wr.activityreg.com) or through the City of Wisconsin Rapids Parks & Recreation Office. (Check payable to: City of Wisconsin Rapids)
- No team will be allowed to register without payment or completed roster.

Player Eligibility:

- **AGE:** All players must be at least 16 years of age or older.
- All players can only play on **ONE** team.
- All players must legibly print and sign concussion form and score sheet prior to league play.

Roster:

- Maximum number of players allowed is 12.
- All additional players must be added to rosters at the Parks & Recreation Office before they play. Failure to do so will result in a forfeit.

Game Time:

- Games will be played as scheduled.
- Cancellations will be announced on Facebook (Wisconsin Rapids Parks & Recreation), and captains will be notified by email or text, based on contact information provided.

Game Day Guidelines:

- **Balls:** Each team will furnish their own practice balls. A game ball will be provided by the Parks & Recreation Department if needed.
- **Blood:** Any player who starts bleeding for any reason during a game, must come out of the game until the bleeding subsides or until the bleeding area is covered and blood is not visible through the bandage.
- **First Aid:** The City of Wisconsin Rapids will supply first aid kit with cold packs, bandages and tape for all the games.

Game Time:

- Team listed first is home team and will receive the ball first.
- Alternating possession following thereafter. Overtime period will begin with a coin flip.
- A three point field goal will be in effect in gyms where a three point line is present.
- **Bonus situation occurs on the 7th team foul.** Double bonus occurs on the 10th foul. **The horn will be buzzed on the 7th team foul.**

- Players will call their own fouls. Captains need to make sure that the players are consistent with calling these fouls. Do not call the foul, unless you would call the foul as it was happening to you. Be fair! Scorekeeper may overrule a called foul.
- A regulation game will consist of two 18 minute halves in which the clock will remain running with the following exceptions (clock is turned on when ball is put back in play):
 1. During Time Outs
 2. During the last minute of the second half, the clock will stop on dead balls. Exception, if there is a 15 point advantage, the clock will not stop unless it is below the 15 point advantage.
- Scores will be kept in scorebook. Scorer has option to use scoreboard.

Substitutions:

- When a player is "subbing in" for another player, he must do so on a **DEAD BALL**. Game will be started by opponent "checking in the ball" at the top of the key or underneath the basket.

Time Outs:

- Each team will be allowed 2 time outs per game, not to be accumulated.
 - o Half Time – 3 minutes

Grace Period:

- Grace period is **5 minutes** for ALL games, before team forfeits. Team must have 4 eligible players to begin a game. The 5 minutes will be deducted from the first half of 18 minutes to keep games on time.

Dunking:

- **NO DUNKING** before, during or after any game. Player will be ejected from the League permanently!

Player Conduct:

- No jewelry.
- No hats.
- The City of Wisconsin Rapids Parks & Recreation Department Leagues require strict enforcement and compliance with School Board rules of **no smoking, no food consumption and no alcoholic beverages, as well as no horseplay** by participants in the school halls and locker rooms. Please cooperate so we do not lose the privilege to use the facilities by the Board of Education.
- Unsportsmanlike conduct, disorderly conduct, such as profanity, abusive or obscene language, excessive jockeying and baiting, etc., will not be allowed by players. We have ZERO TOLERANCE rule. Simply, person will be ejected from the league.
- If there are trash cans at your gym, please use them. If not, please take your litter with you.

Forfeits:

- Using an ineligible player.
- Team fails to field a team of at least 4 eligible players. Grace period is 10 minutes.
- Player is not at least 16 years old.
- Concussion form and/or score sheet has not been signed prior to play.
- It is the captain's responsibility to inform the office if they cannot field a team.

Make-Up Games:

- Games called off due to weather will be rescheduled by the Parks & Recreation Office.
- Team captains will be notified of the time and site by email and posted on our Wisconsin Rapids Parks & Recreation Department Facebook page.

Uniform Rule:

- All-purpose shoes or sneakers are permitted.
- Pants, shorts or sweat pants may be worn, any color or style.
- Undershirts are allowed, no restrictions.
- Jersey – the color of the main body of the jersey must match the other players. Numbers are mandatory.

Awards:

- No awards will be issued for this non-competitive basketball league.